

Theme: Gravity

Brief / Challenge

Gravity is the force that binds us all. No one truly understands what it is or how it works. It's powerful, amazing and mystifying!

We would like you to embrace this and unleash your creative side.

You can choose to create a **game**, **artwork**, or an **animation**. Whichever you choose, we'd like you to encompass the force of **gravity**.

If you work on a game, you have the freedom to choose what this is and how it works. The game criteria is below:

Genre

No specification set - it can be of your choosing.

Therefore:

- it can be a 2D or 3D
- it can be adventure, strategy, platform, racing, puzzle etc.

Format

No format specified. It can be web based or PC based.

Additional Notes and requirements

Multiple levels are desirable but not mandatory.

It is also desirable that players will be able to record their achievement through a High Score board.

Deadline: December 13th 2017